CHAPTER 4 SULLIVAN 9th EDITION BOOK MATH 120

4.1 Intro to polynomials and their graphs

Identify a polynomial.

A polynomial function is a function of the form

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$
(1)

where $a_n, a_{n-1}, \ldots, a_1, a_0$ are real numbers and *n* is a nonnegative integer. The domain of a polynomial function is the set of all real numbers.

Power Functions

A power function of degree *n* is a monomial function of the form

$$f(x) = ax^n$$

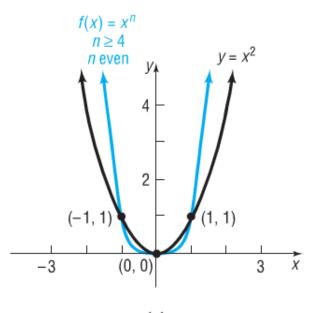
(2)

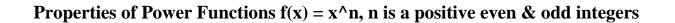
where a is a real number, $a \neq 0$, and n > 0 is an integer.

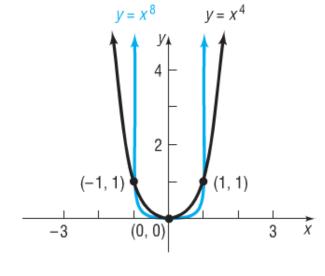
Examples of power functions are

$$f(x) = 3x \qquad f(x) = -5x^2 \qquad f(x) = 8x^3 \qquad f(x) = -5x^4$$

degree 1 degree 2 degree 3 degree 4

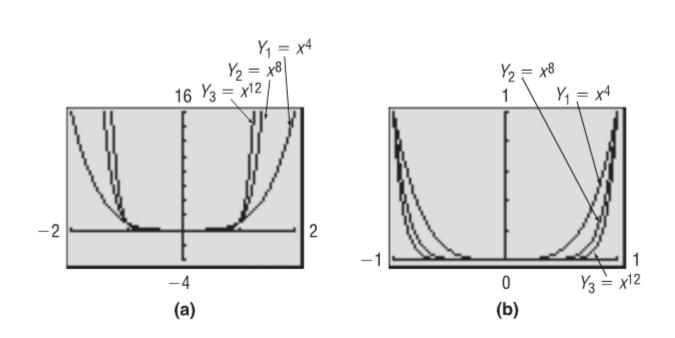








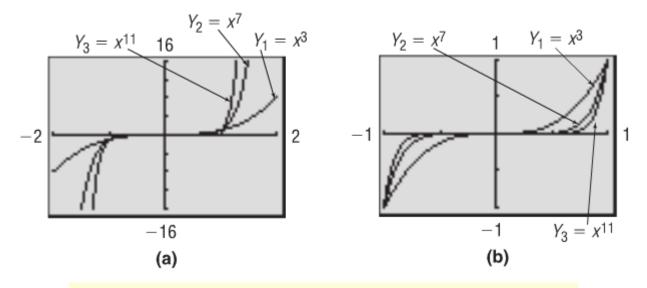




Properties of Power Functions, $f(x) = x^n$, *n* is a Positive Even Integer

- **1.** f is an even function, so its graph is symmetric with respect to the y-axis.
- 2. The domain is the set of all real numbers. The range is the set of nonnegative real numbers.
- **3.** The graph always contains the points (-1, 1), (0, 0),and (1, 1).
- 4. As the exponent *n* increases in magnitude, the function increases more rapidly when x < -1 or x > 1; but for *x* near the origin, the graph tends to flatten out and lie closer to the *x*-axis.

ODD INTEGER POWER FUNCTIONS

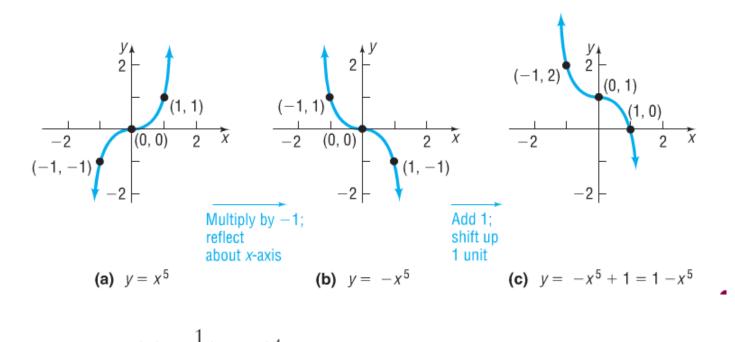


Properties of Power Functions, $f(x) = x^n$, n Is a Positive Odd Integer

- 1. f is an odd function, so its graph is symmetric with respect to the origin.
- 2. The domain and the range are the set of all real numbers.
- **3.** The graph always contains the points (-1, -1), (0, 0), and (1, 1).
- 4. As the exponent *n* increases in magnitude, the function increases more rapidly when x < -1 or x > 1; but for *x* near the origin, the graph tends to flatten out and lie closer to the *x*-axis.

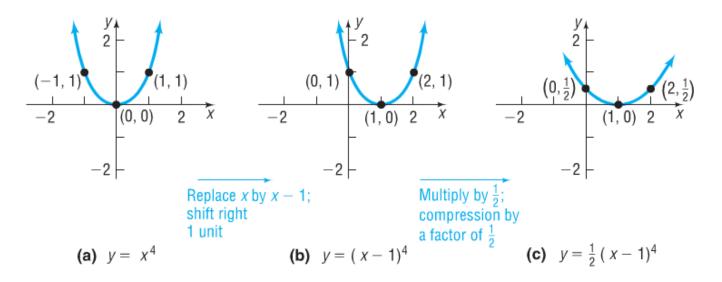
Polynomial functions and using transformations.

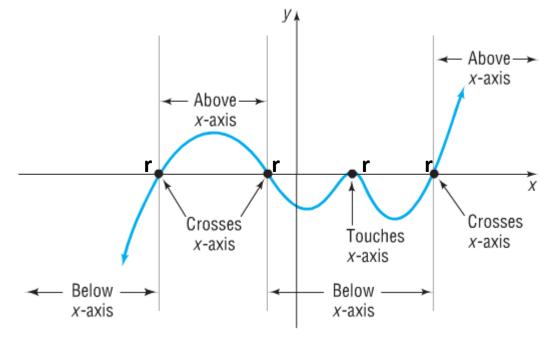
Graph: $f(x) = 1 - x^5$ It is helpful to rewrite f as $f(x) = -x^5 + 1$. Figure 7 shows the required stages.



Graph:
$$f(x) = \frac{1}{2}(x-1)^4$$

Figure 8 shows the required stages.





Identify Real Zeros of a polynomial function and their multiplicity

Polynomials are continuous no gaps or holes

If a polynomial function f is factored completely, it is easy to locate the x-intercepts of the graph by solving the equation f(x) = 0 and using the Zero-Product Property. For example, if $f(x) = (x - 1)^2(x + 3)$, then the solutions of the equation

 $f(x) = (x - 1)^2(x + 3) = 0$

are identified as 1 and -3. That is, f(1) = 0 and f(-3) = 0.

If f is a function and r is a real number for which f(r) = 0, then r is called a **real zero** of f.

As a consequence of this definition, the following statements are equivalent.

- 1. r is a real zero of a polynomial function f.
- **2.** *r* is an *x*-intercept of the graph of *f*.
- 3. x r is a factor of f.
- 4. r is a solution to the equation f(x) = 0.

So the real zeros of a polynomial function are the x-intercepts of its graph, and they are found by solving the equation f(x) = 0.

If *r* Is a Zero of Even Multiplicity

The sign of f(x) does not change from one side to the other side of r.

The graph of *f* touches the *x*-axis at *r*.

If r Is a Zero of Odd Multiplicity

The sign of f(x) changes from one side to the other side of r.

The graph of *f* **crosses** the *x*-axis at *r*.

Finding a Polynomial Function from Its Zeros

- (a) Find a polynomial function of degree 3 whose zeros are -3, 2, and 5.
- (b) Use a graphing utility to graph the polynomial found in part (a) to verify your result.
- (a) If r is a real zero of a polynomial function f, then x r is a factor of f. This means that x (-3) = x + 3, x 2, and x 5 are factors of f. As a result, any polynomial function of the form

$$f(x) = a(x+3)(x-2)(x-5)$$

where *a* is a nonzero real number, qualifies. The value of *a* causes a stretch, compression, or reflection, but does not affect the *x*-intercepts of the graph. Do you know why?

(a) Find a polynomial function of degree 3 whose zeros are -3, 2, and 5.

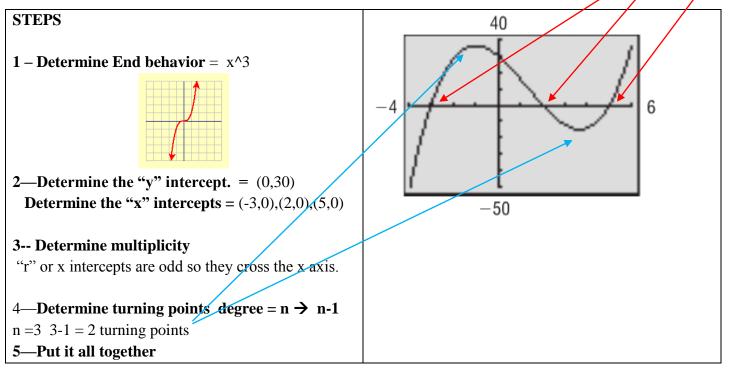
$$x - (-3) = x + 3, x - 2, \text{ and } x - 5$$

 $f(x) = a(x + 3)(x - 2)(x - 5)$

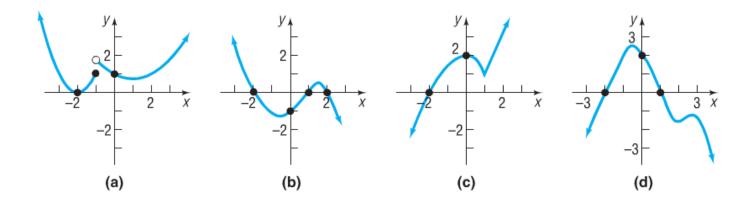
We choose to graph f with a = 1. Then

$$f(x) = (x + 3)(x - 2)(x - 5) = x^3 - 4x^2 - 11x + 30$$

Figure 10 shows the graph of f. Notice that the x-intercepts are -3, 2, and 5.



Behavior near zero and turning points

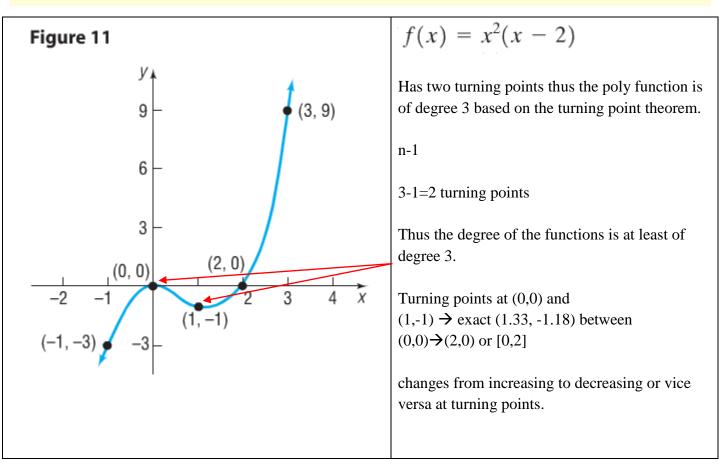


- (a) The graph in Figure 16(a) cannot be the graph of a polynomial function because of the gap that occurs at x = -1. Remember, the graph of a polynomial function is continuous-no gaps or holes.
- (b) The graph in Figure 16(b) could be the graph of a polynomial function because the graph is smooth and continuous. It has three real zeros, at -2, at 1, and at 2. Since the graph has two turning points, the degree of the polynomial function must be at least 3.
- (c) The graph in Figure 16(c) cannot be the graph of a polynomial function because of the cusp at x = 1. Remember, the graph of a polynomial function is smooth.
- (d) The graph in Figure 16(d) could be the graph of a polynomial function. It has two real zeros, at -2 and at 1. Since the graph has three turning points, the degree of the polynomial function is at least 4. J

Turning Points

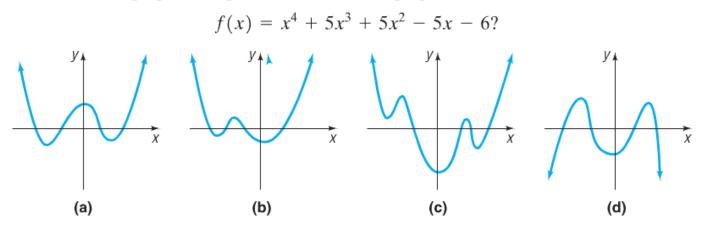
If f is a polynomial function of degree n, then the graph of f has at most n - 1 turning points.

If the graph of a polynomial function f has n - 1 turning points, the degree of f is at least n.



Identifying the Graph of a Polynomial Function

Which of the graphs in Figure 19 could be the graph of



ТҮРЕ	Α	B	С	D
END BEHAVIOUR	x^4	x^4	x^4	-x^4
MULTIPLICITY	4 odd	4 odd	4 odd	4 odd
Y INTERCEPTS	1 positive	1 negative	1 negative	1 negative
X INTERCEPTS	4	4	3	4
TURNING POINTS	3	3	5	3
DEGREE	4 -1=3	4 -1=3	6 -1=5	4 -3=1

The y-intercept of f is f(0) = -6. We can eliminate the graph in Figure 19(a), whose y-intercept is positive.

We don't have any methods for finding the x-intercepts of f, so we move on to investigate the turning points of each graph. Since f is of degree 4, the graph of f has at most 3 turning points. We eliminate the graph in Figure 19(c) since that graph has 5 turning points.

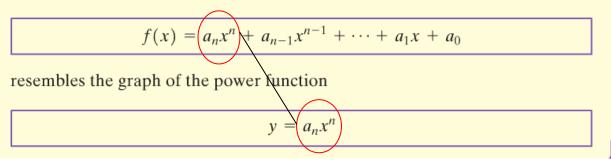
Now we look at end behavior. For large values of x, the graph of f will behave like the graph of $y = x^4$. This eliminates the graph in Figure 19(d), whose end behavior is like the graph of $y = -x^4$.

Only the graph in Figure 19(b) could be (and, in fact, is) the graph of $f(x) = x^4 + 5x^3 + 5x^2 - 5x - 6$.

End behavior

End Behavior

For large values of x, either positive or negative, the graph of the polynomial function

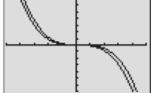


For example, if $f(x) = -2x^3 + 5x^2 + x - 4$, then the graph of f will behave like the graph of $y = -2x^3$ for very large values of x, either positive or negative. We can see that the graphs of f and $y = -2x^3$ "behave" the same by considering Table 6 and Figure 17.

Table 6

x	f(x)	$y=-2x^3$
10	- 1,494	-2,000
100	-1,949,904	-2,000,000
500	-248,749,504	-250,000,000
1,000	- 1,994,999,004	-2,000,000,000

Figure 17



Analyzing the graph of a polynomial function

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EXAMPLE 9
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How to Analyze the Graph of a Polynomial Function

Analyze the graph of the polynomial function $f(x) = (2x + 1)(x - 3)^2$.

Step-by-Step Solution

Step 1: Determine the end behavior of the graph of the function.

Expand the polynomial to write it in the form

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

$$f(x) = (2x + 1)(x - 3)^2$$

$$= (2x + 1)(x^2 - 6x + 9)$$

$$= 2x^3 - 12x^2 + 18x + x^2 - 6x + 9$$

$$= 2x^3 - 11x^2 + 12x + 9$$

Combine like terms.

The polynomial function f is of degree 3. The graph of f behaves like $y = 2x^3$ for large values of |x|.

The y-intercept is f(0) = 9. To find the x-intercepts, we solve f(x) = 0.

Step 2: Find the x- and y-intercepts of the graph of the function.

The *x*-intercepts are
$$-\frac{1}{2}$$
 and 3.

Step 3: Determine the zeros of the function and their multiplicity. Use this information to determine whether the graph crosses or touches the x-axis at each x-intercept.

Step 4: Determine the maximum number of turning points on the graph of the function.

Step 5: Determine the behavior of the graph of f near each x-intercept.

f(x) = 0 $(2x + 1)(x - 3)^{2} = 0$ $2x + 1 = 0 \quad \text{or} \quad (x - 3)^{2} = 0$ $x = -\frac{1}{2} \quad \text{or} \quad x - 3 = 0$ x = 3 x = 3 x = 3

The zeros of f are $-\frac{1}{2}$ and 3. The zero $-\frac{1}{2}$ is a zero of multiplicity 1, so the graph of f crosses the x-axis at $x = -\frac{1}{2}$. The zero 3 is a zero of multiplicity 2, so the graph of f touches the x-axis at x = 3.

Because the polynomial function is of degree 3 (Step 1), the graph of the function will have at most 3 - 1 = 2 turning points.

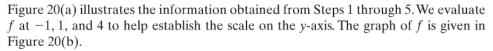
two x-intercepts are
$$-\frac{1}{2}$$
 and 3.
Near $-\frac{1}{2}$: $f(x) = (2x + 1)(x - 3)^2$
 $\approx (2x + 1)\left(-\frac{1}{2} + 3\right)^2$
 $= (2x + 1)\left(\frac{25}{4}\right)$
 $= \frac{25}{2}x + \frac{25}{4}$ A line with slope $\frac{25}{2}$
Near 3: $f(x) = (2x + 1)(x - 3)^2$
 $\approx (2 \cdot 3 + 1)(x - 3)^2$

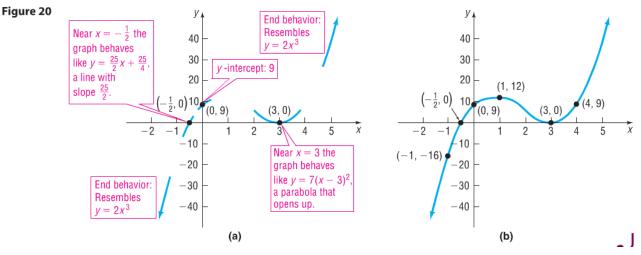
$$= 7(x - 3)^2$$

A parabola that opens up

The

Step 6: Put all the information from Steps 1 through 5 together to obtain the graph of f.





SUMMARY Analyzing the Graph of a Polynomial Function

- **STEP 1:** Determine the end behavior of the graph of the function.
- **STEP 2:** Find the *x* and *y*-intercepts of the graph of the function.
- **STEP 3:** Determine the zeros of the function and their multiplicity. Use this information to determine whether the graph crosses or touches the *x*-axis at each *x*-intercept.
- **STEP 4:** Determine the maximum number of turning points on the graph of the function.
- **STEP 5:** Determine the behavior of the graph near each *x*-intercept.
- STEP 6: Use the information in Steps 1 through 5 to draw a complete graph of the function.